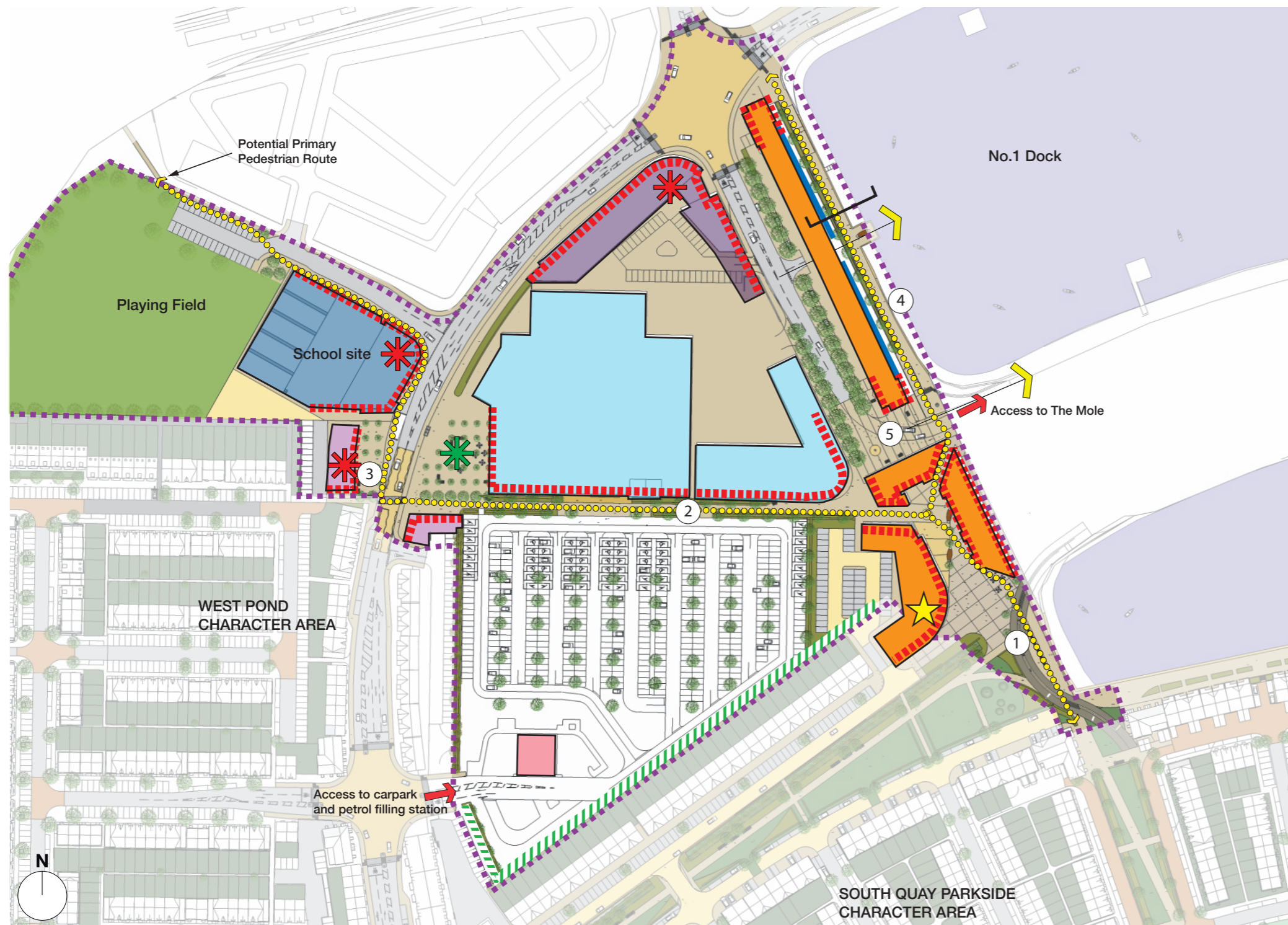


Character Area 1: District Centre



KEY

- Boundary of character area
- B1 Office ground/C3 Residential above
- D1 Education
- C1 Hotel/B1 Office
- A1 Retail
- Petrol filling station
- A3 Retail/C3 Residential
- Ballustrade to change in level
- Active frontage
- Primary pedestrian route
- Key views
- Focal building
- Secondary events space
- Opportunity for height
- Vehicular access
- External education space
- Line of illustrative section
- Landscape screen
- Waterfront Square
- Pedestrian Corridor
- School Square
- District Centre Waterside
- Mole Gateway Square

Illustrative Layout of District Centre (Updated June 2011 - to reflect extended school site)